

The Witch's blow

one room challenge

This time I wanted to try this challenge and it was hard but I managed to do what I wanted to make 😊 so enjoy!

- STORY -

You receive a letter from a bird, the Dark Witch attacked the Princess's castle, save your kingdom!

CREDITS

- PROGRAMS -

TRNG by Paolone

STRPix (vs 3rev11) by Turbo Pascal, beta version (3rev12b) by Sapper

WADMerge by Michie

Audacity

- PLUGINS/PATCHES

AkyV_Mix01 by AkyV and

TRNG 1.2.2.7+ Flyby Hack by TR4Larson & HeinzFritz.

- BETA TESTERS -

Gerty, Dutchy and Kevin Andersen.

- ANIMATIONS -

Sponge for the reading anim and Ranpyon for the swingpole animation.

- OBJECTS -

(I'm just putting the authors but you can find the objects on the Lara's levelbase or Tr search).

Complex Simplicity Castle authors, Bojrk, -=DeMoS=-, Dino, TifaNazah, rainbow, Trangel, Human, Grill & Kessel, teme9 uranos and trplayer.

(If i forgot someone i am really sorry but keep in mind that my level wouldn't be good without your object :D).

- OUTFIT -

Zylphia- Fixed by Horus-Goddess (modified a bit by me).

- TEXTURES -

Complex Simplicity Castle, Trinity and Craig Michaels.

- SOUNDTRACK -

Skyrim day music, Medieval and Celtic music.

-BUGS-

If you're having problems because of the plugin try installing this to fix it:

<https://www.microsoft.com/en-us/download/details.aspx?id=5555>

- SPECIAL THANKS -

Thanks to TR95 for doing this challenge this year, to TRF for always helping me with my questions, to Dutchy, Gerty and Kevin for testing my level and of course thanks to Core Design for creating TR4.

- NOTES -

This level was not made and is not supported by Core Design Ltd. and Eidos Interactive. This level must be distributed free of charge.

HAPPY RAIDING!! Dreamfall.

